



#### **Karl Katz**

PARTICIPATORY STORY - CO-CREATION



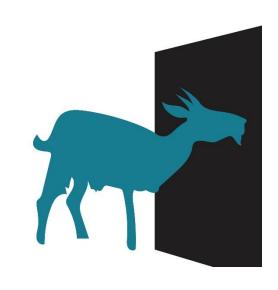
# Describing nature



The goatherd Karl likes to watch animals in nature. He looks up at the sky and sees clouds.



# Assigning directions



One day Karl loses his favourite goat in a castle.

The castle is like a maze.





# Adding numbers

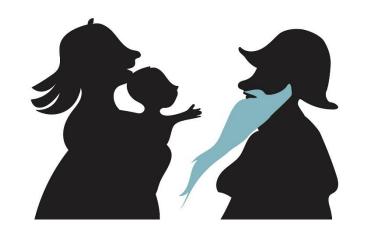


Finally, Karl discovers giants and their horses.

They play a game, throwing balls at pins. Karl joins them and drinks magical juices.



# Imagining an ending to the story



Karl wakes up the next morning and walks to his village, but everything is different. He looks different and his village does, too.



# Your new story





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